

Introduction to Firmware Design

or

“Firmware: harder than software.”

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University of Queensland

But first...

A valuable message about safety...

Campus Calamities presents

Biohazard

#007



But secondly...

Some house keeping

Calendar at a glance

Week	Dates	Lecture	Reviews	Demos	Assessment submissions
1	25/2 – 1/3	Introduction			
2	4/3 – 8/3	Principles of Mechatronic Systems design			Problem analysis
3	11/3 – 15/3	Previous years deconstruction case studies			
4	18/3 – 22/3	Professional Engineering Topics	Progress review 1		
5	25/3 – 29/3	PCB design tips			
6	1/4 – 5/4	Your soldering is (probably) terrible			
7	8/4 – 12/4	Introduction to <i>Military-industrial design: complex</i>	Progress seminar	25% demo	
8	15/4 – 19/4	Introduction to firmware design			
Break	22/4 – 26/4				
9	29/4 – 3/5	<i>Q and A sessions</i>		50% demo	
10	6/5 – 10/5	No lecture	Progress review		
11	13/5 – 17/5	<i>Q and A sessions</i>		75% demo	Preliminary report
12	20/5 – 24/5	<i>Monday lecture!!</i>			
13	27/5 – 31/5	Closing lecture		Final testing	Final report and reflection

You are here →

Progress seminars

- All done! Nobody failed! Yay!
- Please make sure you fill out your PAFs and return them before you leave
- If you haven't yet returned your PAF sheet from Progress Review 1, then do so immediately – *I AM COMING FOR YOU*

PAF 1 results

- I also now have complete PAF 1 results
 - If you are getting less than “C” from your peers, that’s a fair sign that they are unhappy with you...
 - If your PAF 2 is also $<C$, I’ll probably want to talk to you to see if there is a problem
- No PAF 1 result on Blackboard?
 - Let me know!

Seminar and PAF 2 results

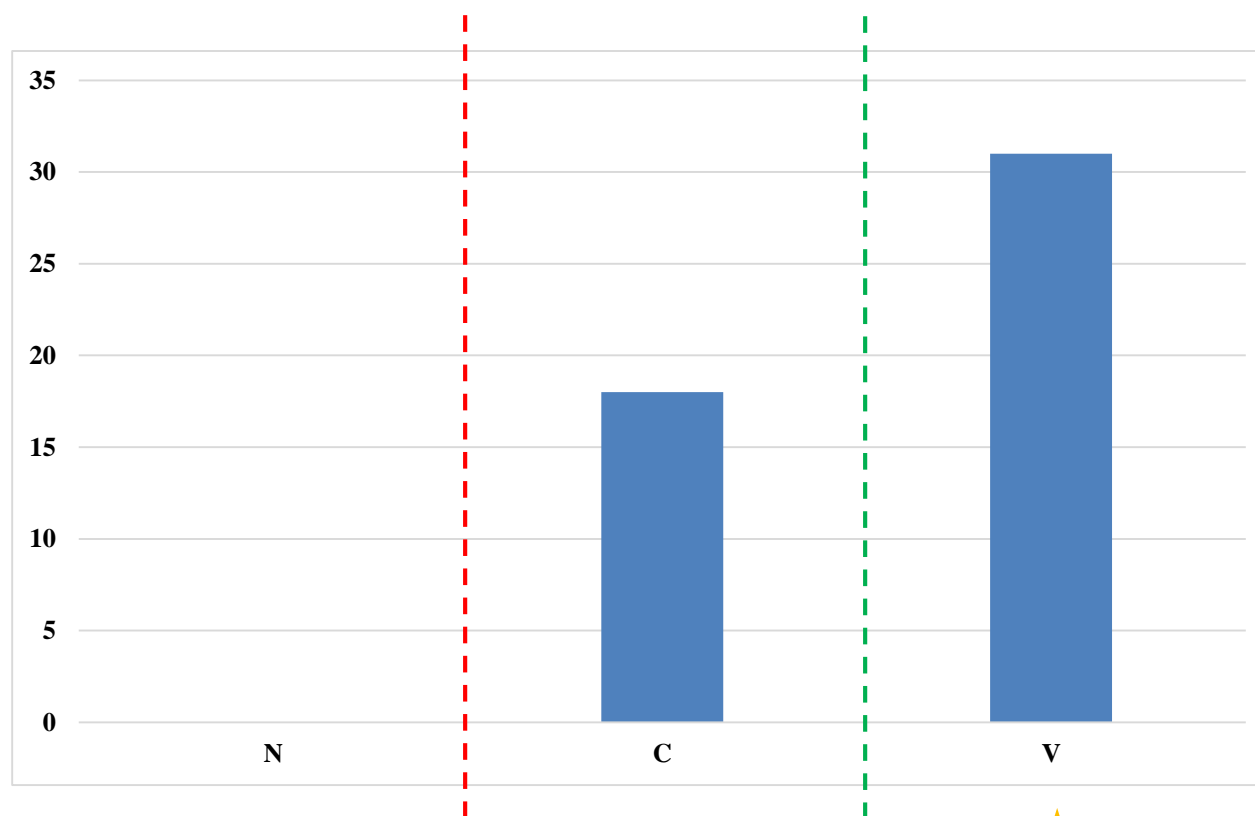
- Normally I have a histogram here, but I'm still waiting on Iain Rudge to send marks
 - C'mon, Iain! ☹_☹
 - I'll put them in the online version when finished
- Instead, some general comments:
 - OMG, keep to time! 10 mins means 10 mins
 - Analysis, analysis, analysis.
 - I'm not kidding about this – seriously!

Marks should all be updated

- People have been asking for PAF results and other marks
 - Happy to oblige!
- With only a few exceptions, all your marks to-date should be online for your viewing pleasure
 - If not, you and/or someone probably owe me an assessment or PAF

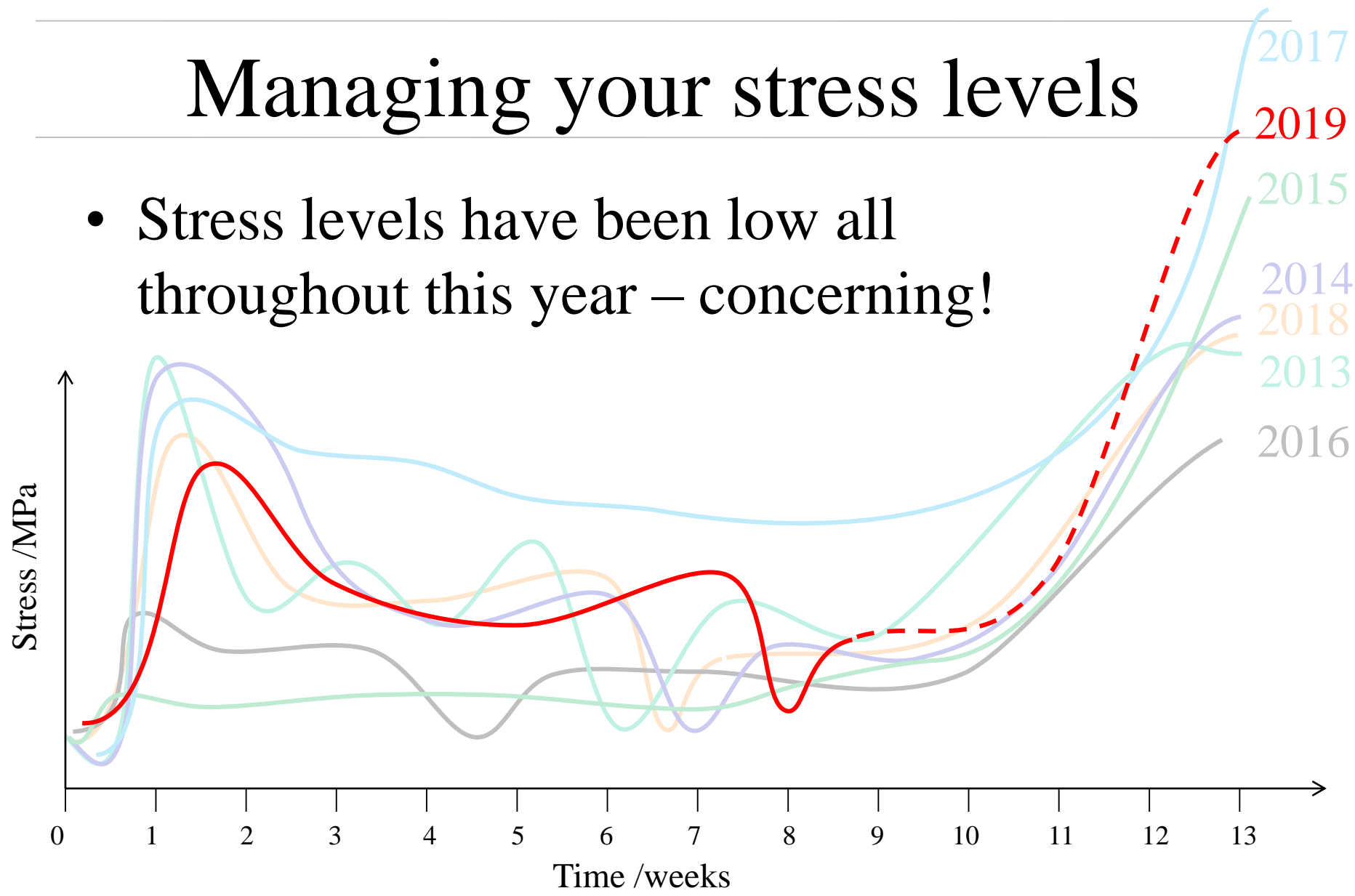
Seminar Results

Results available via Blackboard right now!



Managing your stress levels

- Stress levels have been low all throughout this year – concerning!



FAQ Roundup

- **Can you look at my part design and give me feedback?**
 - Hell yeah! That’s what I’m here for! Bring it!
- **How much will this part cost?**
 - Uhh... ask Jason Herriot?
- **Does “wall plug power pack” include power packs with cables to the wall, like ATX supplies, laptop power bricks and such?**
 - No. “Wall plug power pack” means power supplies where the transformer is integrated into the module that plugs into the wall. This is a safety compliance thing. Previously students have brought downright dangerous power supplies into the lab and it was a big problem.

STC sessions

- More STC sessions have been added for this week and during the break!
 - Hooray!
- You need to book them through URite as usual
 - Hooray?

Foam extraction

- It has been brought to my attention that foam dust is Probably Not Great™
 - You should avoid inhaling it or rubbing it into your eyes and mucus membranes.
- Not yet sure how much of a problem it will be, but I'm going to do the following:
 - Provide you with goggles
 - Provide you with a mini dust sucker to suck dust
 - Ask you to please keep your mucus membranes to yourself

Onwards!

To firmware and beyond!

Firmware: OMG what is it?

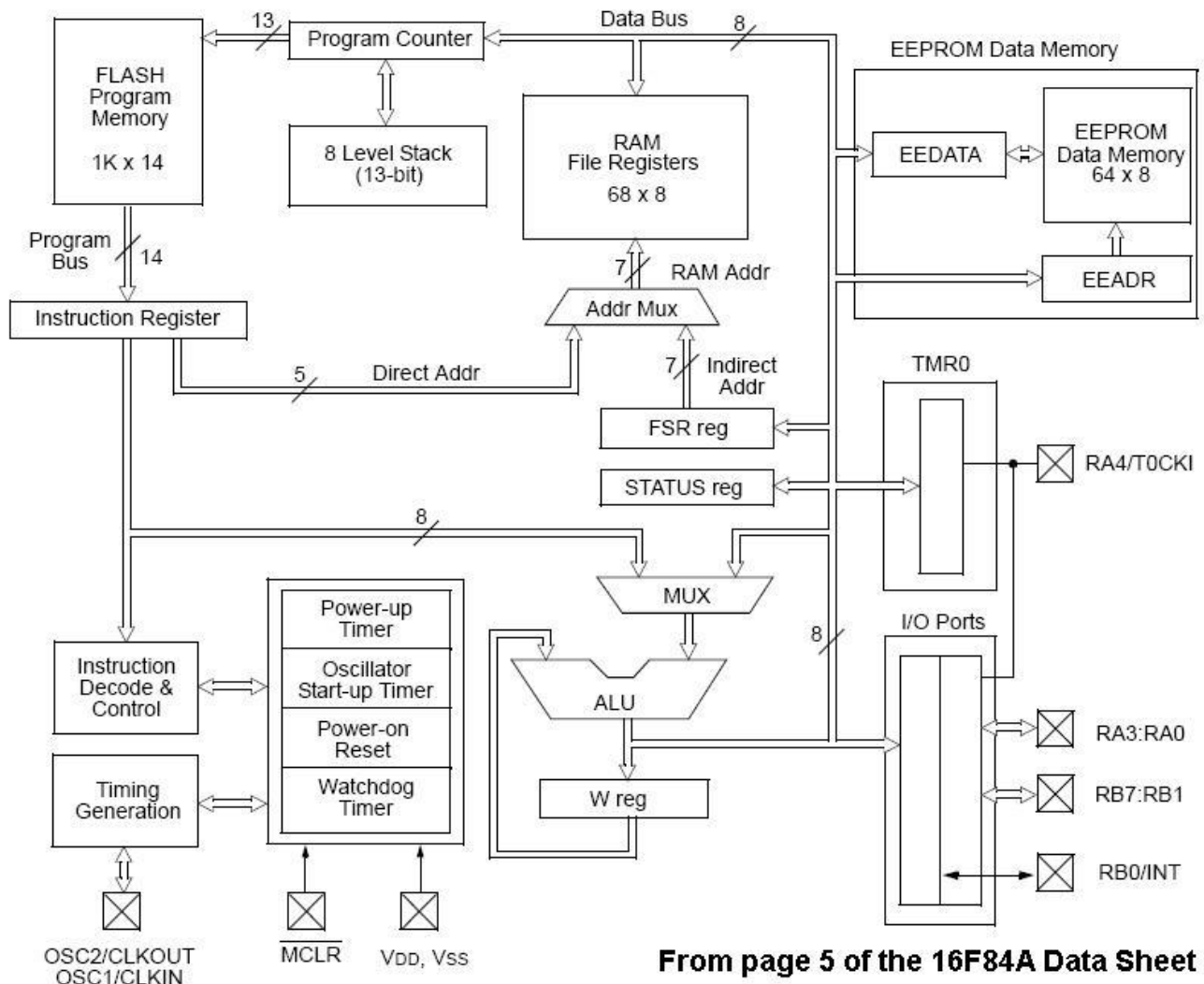
- The embedded machine code inside a microcontroller
 - Like software, only closer to hardware... so “firm”-ware
- Unique from software, in that it can write directly to device physical outputs
 - Straight from ‘The Matrix’ to the “Real World”

Let’s talk about microcontrollers...

Key elements

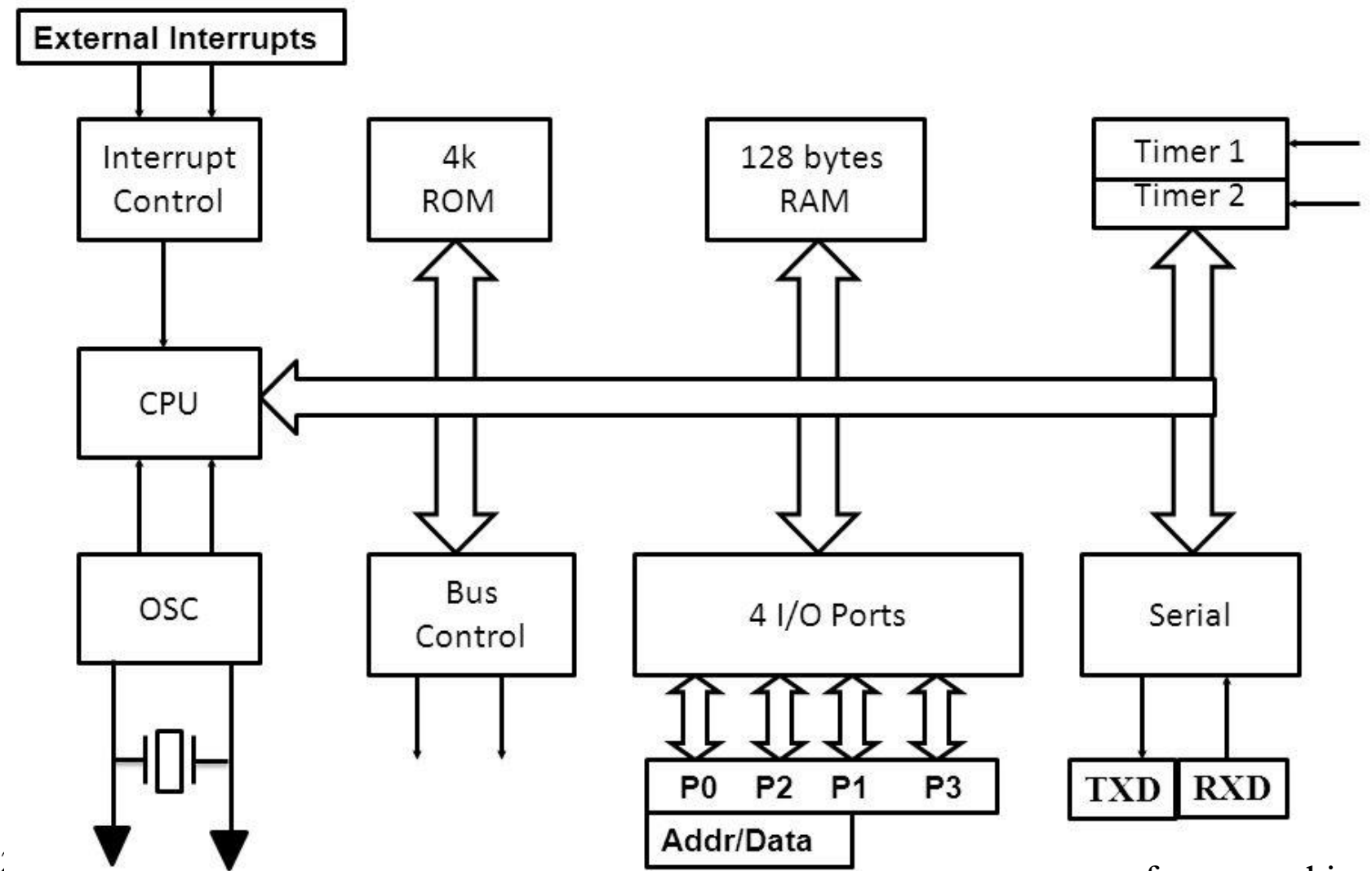
- Microcontrollers behave like a whole computer on a chip:
 1. Co-locate RAM with working memory
 2. Integrated data bus
 3. Internal clock sources and timing
 4. Input/output hardware (PWM, SPI, CCP, etc)
 5. Specialised hardware (graphics/audio/RF/etc)

The legendary PIC 16F84A



From page 5 of the 16F84A Data Sheet

Block diagram that thing...



from pneuhiver.info

So, what about it?

- Firmware is necessarily low level
 - Yes, IDEs help, but if it shields you from the details, it also shields you from TRUE POWER
 - In order of least to most abstracted:
Opcodes > ASM > C > Python > I dunno, Matlab, maybe?
- “Teach me, Sensei – teach me this power!”
 - “Grasshopper, the longest code starts with a single #define”

Some principles

- Structure everything
 - Structure is a lifestyle
- Modularise
 - Yes, even into separate files
- Use C
 - It'll make it easier
- No, really: use C (or maybe Python).
 - You'll thank me when you're older

Structure is a lifestyle

- Don't do ANYTHING without structure

“Code without structure is chaos”

– a really smart person, probably Dijkstra

- Comments help you understand code, but good code makes comments less important

Structure is a lifestyle

Major moving parts

- Front matter
 - All the nuts-and-bolts stuff, plus globals
- `Main(){ }`
 - Your high-level structure should be visible here
 - Your program shouldn't live in a function (although this is debatable)
- Client functions
 - All the stuff commonly reused, outside of loops

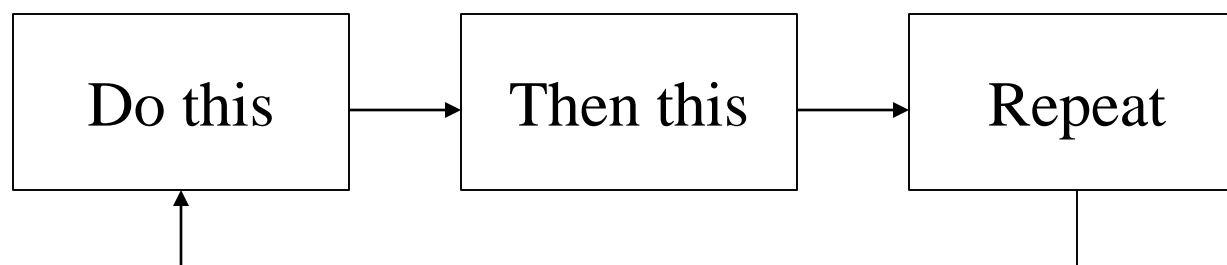
Structure is a lifestyle

- One some level, you write code like a report
 - Start with a “skeleton” outline of what the program must do
 - Flesh out the details incrementally
- Of course, you want to be testing each functional block of code as you go...

Structure is a lifestyle

- Start broad and work your way down
 1. Main/functions first (high level)
 2. loops/switches (intermediate level)
 3. Conditionals/function calls (low level)
 4. Operations (details)

This is all the “block diagram stuff”



Structure is a lifestyle

- Begin with pseudocode
 - Write it out in words, then add details

Eg.:

```
Get the next value;
```

```
If the value passes the test;
```

```
Store it for use later;
```

Then:

```
read(var); //Get next value
```

```
if(var > foo){ //Test value
```

```
    buf = var; //Store for reuse
```

```
}
```

Structure is a lifestyle

- If you do it right, you get complete code with integrated comments for free!
- Also check out “Literate programming”
 - Natural language explanation of process flow intertwined with code
 - Easy to read, easy to write

Modular Me

- Code reuse is made of God and Win
 - A lazy programmer is an efficient programmer
- Modular code is also easier to manage
 - Easy to “drop in” new functionality
 - Especially important for firmware, where porting from one processor to another is an all-too-common chore

Modular Me

- Consider:
 - A specific header file for each particular microprocessor you use (almost mandatory!)
 - A separate source file and header file for each peripheral IC
 - A separate source file for each common major hardware function (eg. can.c, spi.c)

A source map isn't a bad idea after a while...

Modular Me

Example:

```
#ifndef PIC18F14K22_H
#define PIC18F14K22_H

#define TMR0IF      (INTCON.F2)
#define TMR0IE      (INTCON.F5)
#define PEIE        (INTCON.F6)
#define GIEL         (INTCON.F6)
#define GIE          (INTCON.F7)
#define GIEH         (INTCON.F7)

#define INTEDG0      (INTCON2.F6)
#define INTEDG1      (INTCON2.F5)
#define INTEDG2      (INTCON2.F4)
```

Use C

- C is the screwdriver of firmware languages
 - The number of things it's good for vastly outnumber the things it isn't good for
- Almost everything compiles C
 - Everything embedded DOES compile C
- If your firmware needs something C can't do, you're probably doing it wrong

Use C

- If you are not using C, it's because:
 - A. You're doing something very specialised that uses arcane language extensions that C simply cannot support
 - B. Your boss/manager is a moron who insists on using the latest Agile-Cloud-Based-Buzzword-On-Rails mumbo jumbo
 - C. You're just scared of it and need to step up to the challenge?

Kernels

- Kernels mediate between hardware processes and application software layers
- Most embedded tasks are on-going, continuous, repeating processes
 - A simple kernel makes program flow really straight-forward to manage
 - Ideally suitable for dynamic control

Kernels

- A really small kernel is a snap to write:

```
interrupt() {/**interrupt handling, asynchronous stuff**/}
main() {
    hardware_setup();
    while(1) {
        if(timing_flag) { //Regulate process loop rate
            service_routines(); //Reset timers, flags
            io_process(); //Read/write ports, flush buffers
            application_process1();
            application_process2(); //etc; can be dynamic
        }
        whenever_routines(); //Quick stuff, eg. poll loops
    }
}
35 }
```

Rules for beginners (and everybody)

- Keep it simple – *really* simple!
 - Short routines, broken out into files by function
- Be one with your micro
 - Understand it and the circuit around it, totally
- Use a reliable toolchain – IDE is life
- Start with the biggest micro
 - Once it works, *then* you can optimise/downscale
- Document *everything*
 - Code comments are mandatory!

What about the Powah?

“But... I was promised TRUE POWER!

This sucks...”

Ok, with well-crafted
firmware and hardware...

What about the Powah?

- You can get precision instruction timing that can be accurate down to *picoseconds*
 - I designed a nano-second timer for GPS in C
- You can build a drone from \$10 of parts, in a circuit the size of a 10c coin.
- You can build a remote sensor that works for five years on a single coin cell.

Join ussss

- So yeah... firmware is important
- Embrace structure
- Embrace C
- Embrace TRUE POWER

Questions



Tune-in next time for...

Questions and Answers Vol. 1

or

“The quick and the decaf”

Fun fact: Boeing writes avionics code in C.